

















1. PROGRAM SETTINGS

	FND	DESCRIPTION	RANGE	DEFAULT
11. CREDIT / COIN	TICKETS TIME 	CREDIT / COIN RATE	"Fr", 11, 12, 13, 14, 15, 21, 31, 4151,	11
12. CREDIT / BILL	TICKETS TIME 	CREDIT / BILL RATE	1 ~ 10	1
13. PLAY TIME	TICKETS TIME 	PLAY TIME	15 ~ 90	30
14. TICKET / GOAL	TICKETS TIME 	TICKET / GOAL RATE "- -" : No ticket	51, 31, 21, 11, 12, 13, 14, 15, 16, 17, 18, 19, 10, --	31
15. SUPER BONUS GOAL SCORE	TICKETS TIME 	SUPER BONUS GOAL	10 ~ 50	25
16 SUPER BONUS VALUE	TICKETS  TIME 	SUPER BONUS	100 ~ 3,000	500
17 SUPER BONUS LIMIT	TICKETS  TIME 	SUPER BONUS maximum (Maximum number of tickets due to increase per game)	100 ~ 5,000,	1,000
18 SUPER BONUS INCREMENT	TICKETS TIME 	SUPER BONUS value increases the number of tickets per game	1 ~ 30	0
19 DIFFICULTY	TICKETS TIME 	Difficulty (goal keeper movement) adjustment 01: Goalkeeper continues to stop 02: When the goalkeeper moves, it stops for 1 second at the left or right end and then moves	"01", "02"	"01"
20 ATTRACT VOLUME	TICKETS TIME 	DEMO sound usage and volume setting. "00": No DEMO sound	"00", 10 ~ 99	60

		10% to 99:% ratio of sound volume (99% is processed at 100%)		
21 MERCY TICKET	TICKETS TIME 	Mercy ticket 0~15	"0", 0 ~ 15	0
22 TICKET / SCORE	TICKETS TIME 	Percentage of tickets issued per score "00": No tickets "11": 1 ticket per point "12": 1 ticket per 2 points	00, 11, 12	11
SAVE EXIT	TICKETS TIME 	SAVE AND EXIT	Press the SELECT button [yes] or [no] Execute after moving the cursor	
EXIT (Out)	TICKETS TIME 	Cancel and exit (to previous menu)		